Charades Relay Race + Skits

Peulat Erev 7/16/14

Charades Relay Race:

The goal of the peulah is to be the first team to successfully charade all of the words. Before we start with the charades, it may behoove you to come up with an order with your campers for them to go in to avoid too much between-word process time. Have the first camper come up, and when the moderator says go, tell the first camper your group’s assigned first word. When the rest of the group guesses correctly the word being acted out, tell the next camper the next word. The words are listed below, and each group should follow the order of the words as they are written down, starting with the word their group was assigned (that way the campers can’t just cheat off of the other groups). Every camper has to charade a word; some campers will have to go more than once. Since this is charades, the person acting out the word must do so without talking/making noises. If the actor talks, the group leader will impose a 10 second penalty (meaning they have to stop charading for 10 seconds). The first team to get through all their words and sit down quietly as a group wins. Make sure the groups are spread out enough so that they can’t listen in on each other.

Skits:

After the charades game, the same groups will have 7 minutes to come up with a skit that incorporates at least 4 of the words from the list. Everyone should have a part, and after the 7 minutes are up the groups will perform their skits for everybody. Once they get onto the stage, they will pick a genre out of a hat and have to do the skit like that.