

## Yom Supercalifragilisticexpialidocious

Perek Aleph

**Peulat Type:** Yom Meyuchad Perek Aleph

**Peulat Planners:** JJ, Reut, Alan, Eli

**Date:** 08-04

**Time :** 10:00

**Location:** Upper Migrash/Tzrifim

**Rain Plan?:** BAA Mirpeset/Tzrifim

**Goal:** To introduce the Yom and to make nikayon super fun

**Description :** The apples to apples cards are used to introduce the Yom. Each time a green card is selected have one volunteer from your tzrif dress up as what they interpret from the green card. The fourth round of dressing up the card will be supercalifragilisticexpialidocious (regardless of what the card actually says) then everyone (including madrichim) goes into the tzrif and dresses up to what supercalifragilisticexpialidocious means to them. Right before nikayon each tzrif will make a dance move and throughout nikayon when Mary Poppins music is played the chanichim will stop nikayon and do their dance move then continue nikayon.

**Method:** After etgar we will split into tzrifim on the upper migrash were each tzrif will do a quick Apples to Apples fashion show. Three rounds of whatever the green card says and the fourth round will be to dress up as "supercalifragilisticexpialidocious". (20 minutes) Then nikayon will proceed as normal (with the Mary Poppins music and tzrif dance moves). (30 minutes)

**Sikkum:** Get the chanichim super excited for the Yom!!!!!!

**Groups:** By tzrif

33, 3, 35, 13, 15, 17

Paper Products: None of the above

Art Supplies: None of the above

Office Supplies: None of the above

Are there other supplies you need that you can't get at the Machsana?: Apples to Apples game

**Did you?:** Assign specific roles to each madrich?, Make groups (if necessary)?, Check your initial idea with Karen?, Put in an order form for supplies at the Machsana?, Ask Karen to reserve a location (only if it is NOT in our moadon)?, Have fun planning this crazy peula?

## **Perek Beit - Goodness all around us:**

Questions to: Alan, Jess, Reut.

Goal - The campers will try and look on the positive side of people and be unconditionally kind to each other.

### Activity:

The campers will be divided by bunks. Each bunk will be ran by their Madrich/a.

### Game 1- Sketches:

Each madrich/a will get a paper that contains 3-4 different sketches that start as a bad story. The kids would have to act it out and then come up with a way to make the story have a happy ending (they should get few minutes to think about how the character would act so that the story ends happily).

### Game 2 - Touched by someone:

All the kids should be sitting in a circle. The kids close their eyes and the counsellors tap 3 campers. These campers would get up and stand in the middle. The counsellor will read sentences (like-"someone that makes you laugh") and the campers would have to touch the heads of the campers that fit that sentence. Afters 2-3 sentences, the Madrich/a will ask the campers to sit back and then 3 others will be chosen. \*The Madrich/a should make sure that every camper gets tapped at least once or twice.

Discussion (these are just suggestions- what the talk should lead to).

- \* How did it feel like getting tapped in the head?
- \* How did it feel like tapping other kids?
- \* What did you get from the first game?
- \* can you take it to real life?

# Sentances: (you don't have to use all of them.. you can also add ones of your own).

1. Someone that makes you laugh
2. someone that is wearing a cool shirt
3. someone that helped you
4. someone that you think is nice
5. someone who is helpful to others
6. someone that you will miss after this summer
7. someone that you had a nice talk with
8. someone that is your friend
9. someone that knows how many brothers and sisters you have
10. someone you feel comfortable farting next to
11. someone who knows your pets name
12. someone who you talk to when you are not supposed to be talking
13. someone you set with during a meal

**Have A Supercalifragelisticexpialidociuos DAY!!**

## Apache: Mary Poppins Edition

Start: BAA

End: Misrad

Introduction: Edah will be split into their teams with team captains (Madrachim that are not assigned to station). The team must make a team name and cheer to use throughout the apache, name and cheer should be related to Mary Poppins in some shape or form (15 minutes). Members of each station will then go with station madrichim to prepare. Once there station madrichim should remind chanichim of the station and what they need to do to progress.

1. Nikayon Sweep Fest (1) – Beit Am Aleph
  - a. Sections of the beit am aleph will be taped off and filled with ripped up paper. Each team has to sweep up their section, dustpan and thrown into the garbage. 2 counselor at this station
2. Human pyramid (6) – Gan Swings
  - a. Each team has to make a human pyramid. 1 counselor at this station
3. Penguin race (three-legged race) (2) – Swings of 32 to Tzrif 5
  - a. 1 counselor at this station
4. Make a counselor laugh (2) – Moadon Ilanot
  - a. 1 counselor at this station
5. Animal Chalk Pictionary – Basketball Courts
  - a. One team member will be given an animal that must be drawn out of chalk on the basketball court. The rest of the team that arrives from Moadon Ilanot will guess until correct. One counselor at this station.
6. Spoonful of Sugar (1) – behind soccer bleachers
  - a. Fill a cup with sugar with only a spoon. Team members get a packet of sugar by complimenting the other teams. 2 counselors at this station to distribute out sugar packets.

b.

7. Leap frog (2) – tennis courts to Misrad for finish

a. 1 counselor at this station.

Supplies:

Broom (3) ripped paper Dustpan (3)

Sugar packets (multiple) Spoons (3) Cups (3)

Chalk (Enough) Umbrella (3) Rope

## Perek Hey- Paint Shirt

Questions to: Eli, Jess, Alan & Reut.

Location: Lower Migrash + road

Rain location: --

Goal: the campers will think about their dreams, go crazy and get all their energies out!

Activity:

Before the Peula we will tell the chanichim that they need to wear clothes that they don't mind getting paint on.

The Peula starts at the road and then we move to the lower migrash. This peula is all together and not by groups. The madrichim will be with the chanichim and helping getting silence.

Game 1 - Chalk dream:

We will write on the road with chalk in really big - חלום. The campers will sit next to one of the letters and start chalking around it things that starts with that letter (thy can write or draw). After few minutes one of the madrichim will say "the wind blows on everyone that \_\_\_" (example: are wearing green shirt). Every camper that this applies to them have to stand up and move to a different letter and start chalking around it. This continues for 10-15 min.

Game 2 - shirts:

Every camper will get a white T shirt. They will grab a blue sharpie and start writing good and funny memories from their summer so far. Then they will grab the orange sharpie and write all the things they are still looking forward to doing. Once done, they are going to flip their shirts and write in big letters their names. Next they are going to dip their hand in paint (we will tell them what color every time). Each color means something else (for example- green, people that you want to sit next to lunch). The shirts are scattered around the migrash. They will go through the shirts, staining them with the paint on their hands.

At the end they will have cool shirts of things they did, want to do and people that wants to spend time with them.

The kids go to the showers and bed.

GOOD NIGHT!