

Header: Cameroonian Carnival 2

Title: Cameroonian Carnival 2: Journey Across The World

Planners: Jay S Nachenberg and Jonathan Kalman and Group 1 of X-BLOCK

Goal: Each bunk goes to each of the different stations

Materials: Prizes and materials to run each station

Place: Bet Am Gadol

Time: 8:20pm

Special Mashehu: nada

How it works: There will be 8 locations in the world. At each station, there will be a challenge ran by a camper. At each location in the cameroonian carnival there will a clue to a prize that can be won at that specific station, only. Each Tzrif is gonna move around to as many stations as they want to, but they don't have to go to all the stations. They can go to the same station over and over and over again. As long as there is no other bunk waiting in line to come to the station. Then they have to get back in line, or go to another station to complete in a different challenge. The Tzrifs are going to go to the activity that they want to go to based on the clue for the prize that might win if they get the most points at that station. At the end of the peulot, the 8 prizes will be rewarded based on which bunk gets the most points at each station.

-Tzrifs are not allowed to split up.

-Everyone should have an active roll in each station.

Stations: Being worked on by kids

Prizes (and riddles): Being worked on by kids