Mafia:

Supplies: One deck of cards

Preparation:One person is designated as the Moderator for the game. The moderator will not be playing, as such, but is vital and necessary nonetheless, and can have quite a bit of fun anyways.

Cards are selected from the deck, one for each player. The meanings of the cards are as follows: Queens = Mafia, Kings = Sheriff, Number cards = Ordinary People. There should be 2-3 Mafia, 1 Sheriff and the rest Ordinary people.

Start Play

The moderator proceeds to each player and allows them to choose and keep a card, without showing anybody. This card will be that player's identity for the round.

The goal of mafia people is to eliminate everyone else; the goal of everyone else is to eliminate the mafia. Once all players have an identity the moderator begins a story of his liking, that results in the following...

All players close their eyes -- no peeking. The mafia people "wake up" by opening their eyes (and if there is more than one, by looking at each other if they like). They then, in conjunction, silently, decide on another player to try to eliminate, by pointing to that player. The moderator makes note of the victim, and the mafia go back to sleep.

The sheriff now wakes up, and points to another player, to ask whether or not that player is a mafia player. The moderator, having just seen who the mafia is, nods yes or shakes his head no. The sheriff goes back to sleep. Now, everybody wakes up. The person at whom the mafia pointed is now eliminated. Eliminated people are out of the game, and may not make any signals or say anything, and are simply silent observers. When a person is eliminated, he reveals his card so that everyone can see what he was.

The remaining players now decide who they think are in the mafia. Once a consensus has been formed around a player, the group votes, and if they decide to officially accuse someone of being in the mafia, that player is eliminated, and should then reveal their identity to the group. After one accusation has been played out, play continues with another round. Everyone goes to sleep and the process begins again. Play continues until all remaining players are either mafia or non-mafia, at which time the remaining players win!