Solelim Opening Day Peulat 2018

• Raglayim Aynaim

• Have campers stand in a circle. The game starts with everyone looking down at their feet. This is "raglayim" and whenever it is said, campers look down. When "aynaim" is said, everyone in the circle looks up and looks at someone else in the circle. If the two people make eye contact, they must switch places.

• Wah

• Everyone stands in a circle facing each other. Then everyone extends both of their hands together into the middle of the circle. A person will start the game by putting their clasped hands above their head then saying "Wah!" while pointing to someone else in the circle. When this happens, the person who is pointed at quickly puts their hands together over their head and yells "Wah!". At the same time, the people on either side of that person "chop them in half" (with hands to themselves) with their hands and yell "Wah!" The person with their hands raised then points to someone else in the circle and the game continues. People are out when they react too slowly, do the wrong hand movement, or forget to yell "Wah!" After someone is eliminated, the game begins a new round. At the end, only three players will remain.

• Animal Game

- Everyone stands/sits in a circle. Go around to each camper and have them say their name, along with an animal motion and noise (example: Hannah, duck, flapping arms with hands in armpits while saying "quack"). Make sure the campers pay attention to everyone else's animal motion and sound. If needed, have them repeat their motion and noise a few times. Get a beat going by having people pat their legs twice and then clapping. One person starts and pats their legs twice and then does their noise and motion simultaneously in the beat where everyone else is clapping. They immediately pat their legs twice again and in the beat where everyone else is clapping, they do the noise and action of someone else in the circle. When someone does your noise and action, you must do your own noise and action in the beat that follows the leg pats, followed by that of someone else and so on. someone is out when they either mess up the beats or the actions, or do the action and noise of someone who has already gotten out.
- Ninja
- Where the Wind Blows (Haruach Noshevet Le)
- Pterodactyl