

# MAGSHIMIM 2010 - PEULOT EREV

## First Session

- 6/22 – B-Side Initiation
- 6/23 – Ivrit Ivrit Sing-Down
- 6/24 – Medura
- 6/27 – Banim/Banot programming (Banim on Etgar)
- 6/28 – Magshimim/Bogrim watching Fiddler on the Roof (revealing hatzaga)
- 6/29 – Experiencing Israel through the Arts
- 6/30 – Dodgeball Disco Disco
- 7/1 – Look Inside Yourself/Anti-bullying program and Medura
- 7/4 – Color War
- 7/5 – Color War closing ceremonies
- 7/6 – Mishlachat Program
- 7/7 – Take Home Project – Making Washing cups
- 7/8 – Medurashmar = Medura + Mishmar (Nivonim teaches zemirot)
- 7/11 – Banim/Banot programming (girls on etgar)
- 7/12 – Pep rally
- 7/13 – Spa Ramah Peulat Erev
- 7/14 – Mag/Bog Hazaga
- 7/15 – Carnival/Banquet

## Peulot Erev Second Session

- 7/25 – Magshimim Manhunt Mania
- 7/26 – Mystery Auction
- 7/27 – Battle of the Rabbis
- 7/28 – Yom Five Senses (Taste Challenge)
- 7/29 – Medura
- 8/1 – Yehuda
- 8/2 – Zimkudiya/Songs for Social Justice
- 8/3 – Human Pacman
- 8/4 – Medura/Yom Mossad Team Presentations and burning the evidence
- 8/5 – Machon Play
- 8/8 – Beach Party
- 8/9 – Berkshires Pep Rally
- 8/10 – Berkshires
- 8/11 – Ultimate Rikud
- 8/12 – Nivonim Play
- 8/15 – Mailman, Medura

### b. Outstanding and Unique Peulot

#### 1. Second Session Magshi Mim's Bar Mitzvah

Our first night's peulat erev (evening activity) was a group Bar/Bat Mitzvah party! We learned our edah dance, choreographed by counselor Lila Fagen, decorated Magshimim party hats, donned silly costumes and posed for the camera in our photo booth, and even had our own edah-wide candle-lighting ceremony. The main event of the night was a game of A-side/B-side, which is based off of the popular Bar

Mitzvah game, Coke and Pepsi. The campers symbolically moved from Tzad Aleph (A side) to Tzad Bet (B Side) through a series of silly, camp-related activities. With the Berkshires athletes back on their buses, Magshimim needed some time to rest before Yom Hatzaga (day of play preparation). Last night, we gathered together as an edah for Spa Ramah Night. Each chanich or chanicha chose between yoga/meditation, art projects, jam session, or board games. We broke up into small groups with our madrichim (counselors) and had a relaxing evening filled with Apples to Apples games, sidewalk chalk, and yoga/meditation led by our own Dan Chozick and Jake Orbach-Smith. Everyone appreciated the low-key evening.

## 2. Magshimim Manhunt Mania

Each camper was given a Hebrew letter that is found in the word "Magshimim", a flashlight, and a series of tasks to perform around the Tzad Bet migrash (main field on B Side). Through completing team-building tasks, the campers were linked to one another, with the ultimate goal being to link to six other campers, each of whom wearing a different Hebrew letter, and spelling out Magshimim with the chain. A great night was had by all.

## 3. Battle of the Rabbis

Four teams (Rabbi Akiva, Rabbi Hillel, Rabbi Shammai, and Rabbi Gelb) fought it out on the human game-show board through a series of questions about Jewish life. With categories including tefillot (prayer), Shabbat, Chaggim (holidays), and Jewish values, the chanichim were exposed to new Jewish ideas and asked to think creatively about their Jewish practices at camp and at home.

## 4. B-Side Initiation

*1095 moons ago, the original powers of Magshimim convened on a grassy plain on the banks of Wet Round Pond. They had traveled from far and wide to join together and unite their superpowers in a blast of shira, rikud, sport, and chug. Unfortunately, the original powers of Magshimim were driven out of the grassy plain by the older, evil tribes of Bogrim and Machon. They wandered in the desert for 40 years. Along the way, they stopped at the Oasis of Rondeau's Frozen Delights and the local shuk, Walmart. Tonight marks a monumental occasion. Now they have gathered together for the first time to come to unite their superpowers on the grassy plains of tzad bet by Wet Round Pond.*

*You, the descendants of those epic characters, the Magshimim superheroes, will tonight become the newest members of the elite few – the band of heroic do-gooders dwelling in tzad bet. You will receive the power and status that comes with the membership of the most powerful tribe in the region of Bet.*

*One by one, when we call you up by tzrif, you will come forward and select a superhero identity. Then, you will stand before us and we will place a cape around your shoulders. After being knighted, you will return to your seats, renewed, members of Magshimim.*

## *Closing:*

*As the newest members of the superhero elite of Magshimim, you now carry great responsibility. You must be brave and strong, but kind and caring. You are no longer from the land of Alef; you now hold great power and must use it wisely. Be courteous, be smart, have fun. Make us proud to call*

*you our fellow superheroes. We will now sing our powerful song, followed by our age-old night-time song. After that you will return directly to your bunks, a new nation. Remember, as a member of Magshimim, you now hold the privilege to shout our superhero team name, Magshimim!!*