**Tapuzim L’Tapuzim**

**Goals:** Bunk unity, creativity, fun

The game is based off of “Apples to Apples” where every player is given an adjective and they must pick cards with nouns on them that best match that adjective. Our game is a twist off of that popular card game.

**Before the game:** Right after dinner, everyone goes back to their bunks and is told to bring one random object to the Beit Am Bet. They have no idea what it is for, so they have no guidelines about what kind of object to bring. (this is by design!)

**The game:** Once in the Bet Am Bet, each *tzrif* will sit in a circle with all of their random objects in the middle. Jacqueline will read off a category (see below), and each *tzrif* will have to pick the object that best represents that category. Then one person from each bunk will present their object to a panel of judges (David + 2 counselors) and they will decide a winner. The *tzrif* that has won the most rounds by the end of the night wins the game!

**Categories:**

1. Most creative way to make Tallis and Teffilin
2. Something you would want if you were on Noah’s Ark
3. If you could only have one thing with you on top of the Alpine Tower, what would it be?
4. What Justin Beiber would wear to his Bar Mitzvah
5. How would you bribe David to serenade you?
6. An object that best represents your *tzrif.*
7. An object that best represents Magshimim 2012
8. An object that best portrays the idea of *Makom Kadosh*