

# The Twelve Tasks

1997  
Josh Edelglass - Write-Up

This is the envelope into which my pedot + zrif fit. They are twelve fun activities that we do throughout the summer. They emphasize cooperation between the campers - no task can be completed without the whole bunk working together. If the bunk can complete all twelve tasks, then they earn a big reward - a big party with a movie, or something like that. Some of the tasks really focus on cooperation, like doing a trust walk, or using the Buddy Boards, while others are just some fun activity that the bunk has to complete. Here are a few of the tasks we did:

## Photo Scavenger Hunt:

Get a polaroid camera + two packs of film. Give the bunk a list of 10-15 photos they need to take. Only rules: they all need to be in each picture, + they can't separate. The pictures can be very silly - for example, the whole bunk squeezed in the guard booth by the entrance to camp; breaking into canteen; in a canoe; giving the director a hug, etc.

## Frisbee Run:

The bunk needs to get across a field by tossing a frisbee to one another. If they drop the disk, they must start over at the beginning. The person with the frisbee can't run with it. Everyone

Josh Edelglass

in the bunk must touch the frisbee before anyone can touch it twice.

### Bowl-O-Rama :

Get 10 pringles cans, (empty, of course), and set them up on a basketball court. Then, go bowling for them with a basketball or soccerball.

### Operation: RAMAH :

paste a piece of ~~orange~~ construction paper to the back of every bunk. Then, at night, wake the bunk up late, and have them sneak around + try to recover all the pieces of paper without waking anyone up or getting caught by Shmirah (who of course know). Let the last piece of paper direct the bunk to a place to have a party or watch a movie. Only rules: no talking, + the bunk must stay together at all times, + no running.