

ILANOT

Schedule For Yom Mi'Yechad

Josh

- 9:00 Aruchat Boker
10:00 Nikayon
10:45 Intro to day - call in Indi
11:15 Start the stations/collect artifacts
12:30 Group back together in Moadon for Map Room
1:00 Lunch
1:30 Sha'at Minucha
2:30 Be at the ~~the~~ Gate house at 2:30 Sharp!
~~Free~~ Free till 4:30
4:30 Be in "26" for Movie
6:30 Dinner
7:30 Finish the Movie in "26"
Lila Tov!

YOM
Indiana
JONES!

ILANOT - 1998

YOM Indiana Jones

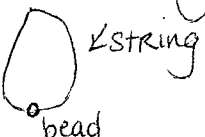
Jan of 1998

"Raiders of the Lost Ark"

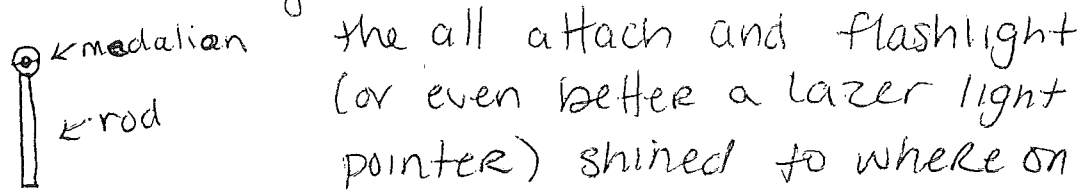
Object: morning - to find where map room is located by stations
afternoon - to find the ark with long scavenger hunt

~~XXXXXXXXXX~~ The Day ~~XXXXXXXXXX~~

JODI HIRSCH
Matt Neumann
Rachel Fine
SARA FISHER

- All counselors wear white t-shirt and kacki's to look uniform then one person will dress as Indi
- Attach a note to the door of each bunk saying they need to go directly to bunk 20 directly after breakfast for an important meeting
- Everyone convenes in 20 - introduce the day - teach the Indiana theme song da da da... and have them sing it really loud in order to call in Indi - once in there he will play a quick 5 min clip from "Raiders" (the scene which describes his mission to the gov. officials and the ark - right toward the beginning)
- then break everyone into groups and each person will get a string/gimp necklace according to color with a small bead on it. 
- they go through stations but you can have less groups than stations and it still works at end give out Indiana artifacts at the stations (① rod - ② medalion - ③ flashlight - ④ maps (one of the maps shows where in camp the map room is the other is a translation of the map room) ⑤ Indiana hat)

- once stations are completed we convened in the Moadon to discuss where everyone thought the ark was then we sent everyone to "26" where the map said the map room was
- the map room had the huge israel map to cover the floor and we used the artifacts put them together (like in movie)



the all attach and flashlight (or even better a lazer light pointer) shined to where on the map the ark was buried. then used the other map to figure out where in camp that was in our case the "gate house" was the location

- now break for lunch

- at a specific time convene at gatehouse and then find a note left by the nazi's saying they have stolen the ark (hahaha...)
- and in an envelope they will find clues start the really long dirty harry scavenger hunt (see attached)

make sure you have it all set and ready to go

- at end (the ampetheter) the ark will be there but a nazi won't let them in. when all groups get there you can then

seat everyone and Indiana comes running
in and fights with the Nazi - the
ark is open Nazi dies Indiana
closes ark saves everyone and
they get to go watch the movie!!

Good Luck!
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Yom Indiana Jones

Information about each Place for Morning Stations

Station Head: Matt.

Spain was the high point of Jewish Culture during the Middle ages. When Arabs conquered Northern Africa and eventually Spain Jews brought with them the knowledge of classic Jewish literature and other Jewish texts. Also, the Morranos were secret Jews who lived during the time of Inquisition who practiced and prayed secretly to avoid being kicked out of Spain some even converted to Christianity even though they were still Jews.

Activity: Red Rover

one side is the Morranos
the other side is the Spanish Inquisitors

Station Head: Jodi

Iraq Abraham was born in Haran which is now today modern Iraq. His father Terach made and sold Idols and Abraham disapproved. So he smashed all the Idols one day. Other historical things located here were the historical building of the tower of Babel and the hanging gardens of Babalonia.

Activity: Idol Knock out

like the carnival game stack up six cans covered like idols and get 3 tennis balls and they stand behind a line to knock over Idols.

Station Head: ~~Egypt~~ Dalia

Egypt: Moses Mimonadeo (Rambam) was one of the greatest philosophers of all time. His 13 principals of Faith have become basic doctrines in Judaism. Most people who wish to convert to Judaism first agree to follow these tenets before they begin the conversion process. He also wrote commentaries on all the books of the Torah that are used today. Also, during the Pre-Rambam time the ~~the~~ Jews wanted to protect their religion yet they were assimilating into Greek/Egyptian society and less and less people were learning Hebrew so the Torah was translated into Greek.

Activity: Since Nile was only water source they have to do a transport water game where take a spoon and the water with water on it and object is to keep going back and forth till fill up a cup and using spoonfuls of water.

QUMRAN: (Near the dead sea)

Station Head: Jill Borton

The dead sea scrolls were buried here

The scrolls were made by Jews who did not really didn't believe in the second temple. They were like an ancient form of Jewish Quakers possibly into farming as well. They believed in celibacy and purity. There was also a scriptorium where they wrote out all of the famous scrolls and there other prayers etc.

Activity: Calligraphy with white paper and markers - Jill knows what to do!

Station head: Rachel -

TZVAT is in the eastern mtns of the Galilee right near the Keneret. Today it is a very modern Artistic city where there is tons of artwork which lines the streets and a huge candle factory. In ancient times at one point the Rabbi's escaped to Tzvat because it was the mystical center and blue specifically is mystical color which lines the synagogue.

Activity: Making candles from Bees wax!

Station head: Sarah

TZPOREI is the city where the Mishna was written. It is also a city which was entirely made from Mosaics. The Roman took it over and assimilated many of the Jews.

Activity: Making mosaics from construction paper and paper mosaic pieces.

INDIANA JONES

TIRUN OLAM SCAVENGER HUNT

The scavenger hunt begins at the gatehouse, where a note from the Nazis is found saying that they stole the ark and gives clues to each group (5 groups) to different places (see clue sheets). The scavenger hunt consists of some stations with just clues, and some with activities. The stations with just clues are as follows: 32 porch, marp, grove, canteen, Debbie's house, & main office.

The other stations are as follows:

- Yahadut tents -- each person in the group must repair 2 birchonim and 2 Friday night/siddurim before the group gets the clue. A staff person is there running the station.
- Beit Am IC -- Next to the phone (inner-camp) is a sign that says "Ilanot -- Dial 222 for your next clue." someone is in the A-side office waiting & reads the next clue to that group when the phone rings.
- Sandbox -- Next to the sandbox by Beit Am IC is a sign that says "Ilanot -- your next clue is buried here. You must dig to find it." The group leaders make sure they only take their colored clue.

T.O.

- Structure -- A staff person is waiting by the structure. The kids help paint a sign for the madan →

T.O.

and then they get their next clue.

- Moadon Ilanot: A sign in the moadon reads "I lanot -- put together these pieces for your next clue." They must assemble their colored puzzle to read the clue.
- A-side Agam: A counselor is waiting there and the group must make a human pyramid in order to get their next clue.
- Omanut: outside of Omanut is a counselor who gives each camper markers & construction paper & they must make a "get well" card for anyone who is in the marp.

T.O.

The last station is at the amphitheatre.

A counselor/Nazi is there w/a water gun guarding the ark at the bottom and when all group arrive they sit on the stairs for the final skit.

בְּפֶתַח אֶתְנָח - ^{where} בְּמִטְעָם

Yahadut ~~for~~ tents

בְּתֵּיבֵי הַבְּנֵי אֶתְנָח - בְּבֵיתוֹ בְּבֵיתוֹ בְּבֵיתוֹ

Bet-Am Alaph

בְּבֵיתוֹ בְּבֵיתוֹ - בְּבֵיתוֹ בְּבֵיתוֹ ^{get dirty} בְּבֵיתוֹ ^{play} בְּבֵיתוֹ

Sand box

בְּבֵיתוֹ בְּבֵיתוֹ בְּבֵיתוֹ ^{play} בְּבֵיתוֹ בְּבֵיתוֹ בְּבֵיתוֹ בְּבֵיתוֹ

Structure

בְּבֵיתוֹ בְּבֵיתוֹ ^{story} בְּבֵיתוֹ ^{heard} בְּבֵיתוֹ בְּבֵיתוֹ

Amphitheater

בְּבֵיתוֹ בְּבֵיתוֹ ^{not} בְּבֵיתוֹ בְּבֵיתוֹ בְּבֵיתוֹ

32 Porch

חַנּוּכִים יֵשֵׁן בַּהּ אֲתָמָה בְּעֵצָה מְזוּוּבָה. מְזוּוּבָה מֵאֲרָם וְעַתָּה מֵאֲרָם
visit אֲרָם

Marp

מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
middle אֲרָם

Grove

מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
ours אֲרָם

Moadon Ilanot

מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
בְּיָמָיו מֵאֲרָם

A-Side Agam

מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
from which אֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
בְּיָמָיו מֵאֲרָם

Canteen

מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
בְּיָמָיו מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם מֵאֲרָם
building אֲרָם

Omanut

② עֵבֶר בְּהַתְּחִלָּה

Debbie's House

עָבַד עִמָּם
enter
עָבַד עִמָּם

בְּבֵית הַבְּנוּיָה
when
בְּבֵית הַבְּנוּיָה
building
בְּבֵית הַבְּנוּיָה
בְּבֵית הַבְּנוּיָה
בְּבֵית הַבְּנוּיָה
בְּבֵית הַבְּנוּיָה
administrators
secretaries

Main office