**Yom Six Flags**

1. Prep
	1. Madrichim: wear collared and name tags and khakis if we can find and visors
	2. Chanichim: Wear wristbands and camp t shirts
2. Goals
	1. Think about working as a group
3. T’fillot
	1. Do Six Flags theme for Adon Olam
4. Nikayon
	1. Plan
		1. first half of nikayon cleaning second half of nikayon decorating wristbands
		2. Madrichim will also announce groups at Nikayon
	2. Materials
		1. Cloth wristbands
		2. Markers
	3. Methods
		1. Give wristbands to madrichim before nikayon and have madrichim give out wristbands and markers and make kids decorate them.
			1. Each Kid must be wearing a wristband to get into the park
			2. Decorate wristband with Six Flags logo, Name, Group Number etc
5. **Perek 1: Carnival Games/ Walking Group**
	1. Location: Old Ohel
	2. Methods
		1. The Edah is split up into 7 groups.
		2. Each group sits on a bench facing the center
		3. Give each group $10 for the carnival games to spend
		4. We announce the name of the carnival game and how to play
		5. The group will send up one volunteer to play and they will have to pay to play
		6. There is one winner for each game. Each group keeps score and the group at the end with the most amount of points wins.
	3. Games
		1. Apple Bobbing
		2. Pencil on string into water bottle
		3. Find Oreo in the whipped cream
		4. Ball at Can pyramid
		5. Limbo
		6. Shimon Omer
		7. Dance battle
		8. Basketball
		9. Six Flags Trivia
		10. Spit water to fill up the cup
	4. Madrichim Roles
		1. Madrichim assigned to groups- be with groups and lead
		2. Other Madrichim help the groups get into it, crowd control, ruach squad
		3. Noah, Sophie, Issey are ringmasters
	5. Materials
		1. 7 Apples
		2. 7 Bowls
		3. 7 Pencils
		4. 7 Lengths of string
		5. 7 empty water bottles
		6. Whipped Cream
		7. Oreos
		8. 7 Tennis Balls
		9. 21 Cans
		10. Limbo Stick
		11. 7 Basketballs
		12. Trash cans (2 or 3 big trash cans)
		13. 14 Cups
		14. Bowls
		15. speaker

**Perek 2: Escape from gotham**

* 1. Location: Tzad Bet (Rain Plan Old Chadar/Oy)
	2. Short Summary
		1. You must go around the park and complete all six flags rides in order to escape from Gotham. Yael is cool.
	3. Methods
		1. Each group will receive a map of the park.
		2. Each group will start with an envelope that directs them to their first ride. Envelopes will have a picture of the ride.
		3. One madrich will be running each station.
		4. 7 Groups 7 stations
		5. Each station is 6 minutes. !!Madrichim are responsible for making sure they keep to this time at each station!!
	4. Mind Eraser: Memory Game- **Roi**
		1. Location: Picnic table near 67
		2. Methods: Have group come and sit in a circle and put memory game upside down and match the hebrew transliteration word to the picture
		3. Materials: 2 copies of memory game
			1. Ashpa
			2. Degalim
			3. Glima
			4. Glidah
			5. Racevet harim
			6. Park maiim
			7. Carousel
			8. Nadnadot
			9. Otobus
			10. Kvutza
			11. Chultzat Machaneh
			12. Mishakey carnival
	5. Houdini: Riddles- **Alex**
		1. Location:
		2. Methods
			1. group will receive 4 riddles must complete all riddles before they move on
		3. Riddles
			1. Q. I'm an odd number. If you take away one of the letters in my name, I become even. What number am I? A. Seven
			2. Q. A girl fell off of a 30-foot ladder, but she didn't get hurt at all. How is this possible? A. She fell off the bottom step!
			3. Q. You can break me without touching me, or even seeing me. What am I? A. A promise
			4. Q. There are three apples on a table and you take away two of them. How many apples do you have now? A. Two, of course!
	6. Great Chase: Dag Maluach- **Sophie**
		1. Location: B-Side Migrash
		2. Methods
			1. Played like Red Light, Green Light
			2. One person is the leader, the rest stand on a line facing the leader
			3. Leader turns around and says dag maluach
			4. When the leader turns around the people have to freeze and if they move the leader can send them to the beginning
	7. Sky Screamer: Dizzy Bat/pin the boxing gloves in the roo- **Matan**
		1. Location: B-Side Softball field
		2. Methods
			1. Have the chanichim spin around a bat and then attempt to pin the boxing gloves on artie roo
			2. Two people go at once and race
			3. Rotate through the entire group
	8. Hurricane Harbor: water sponge relay- **Issey**
		1. Location: By Brick water fountain
		2. Methods
			1. Split group into two
			2. The groups compete to carry water from one bucket to another using only a sponge
			3. Soak up water from one bucket with a sponge, wring it out into the other bucket and race back with the sponge for the next group member to go
	9. Tea Cups: Traditional Tea Ceremony- **Noah G**
		1. Location: Red Structure outside of Old Chadar
		2. Methods
			1. Group needs to come up with a benediction to say together
			2. Use tea bags and take hot water from chadar
			3. Have group smell, taste, appreciate, and love the tea
	10. Goliath: Wizards Giants and Dwarves- **Emily**
		1. Methods
1. Materials for Perek 2
	1. Memory Game Cards (Two Sets)
	2. Two Bats
	3. Two sets of boxing gloves and roo
	4. Four buckets
	5. Two sponges
	6. 100 hot cups