**Yom Spy Kids**

Training

10:00 – 11:20

Goal:

- Incorporate theme of spy kids

- Activities that are active and artistic

- Group bonding

Set Up:

- Groups will travel to the different stations of spy training around tzad aleph.

- 10 min per station

Training Activities:

1. Obstacle course

- Design an obstacle course with red string between trees (to imitate a laser beam booby trap). Must get the whole group to the other side without touching the string. If one person touches the string they can no longer talk and they must go to the end of the line back at the beginning.

- To make it longer – do it again but have two people blindfolded or no one can talk

2. Identity

- Have kids create a new identity for themselves by filling out the identity worksheet

- Also fill out ID cards

3. Senses

- blindfold one person from each group and have them smell, touch, or taste items. Repeat with different people blindfolded and different objects.

Items for smelling:

- shampoo

- cinnamon

- toothpaste

- onion powder

Items for tasting:

- nutrigrain bar

- apple/pear

- ketchup

- orange

Items for touching:

- flip flop

- tennis ball

- hat

- paperclip

4. Invisible Ink:

We will mix ¼ cup of Baking Soda and ¼ cup of water. We will then take a Q tip and dip it in the water and baking soda, and then write a message on a piece of a paper. Once the paper is completely dry, we will take grape juice and brush it over the paper to read the message.

5. Cypher Wheel and other Coding Activities

The kids will be using a cypher wheel to decode a message. Then they will have to create a message for the next group to decode.

6. Rebus Puzzles and Riddles

The kids have to solve as many riddles as possible.

**Candy Gadget Convention:**

Location: Beit Am Aleph

Time: 11:20-12pm

Food Materials:

- Twizzlers

- Frosting

- Pretzels

- Oreos

- Graham Crackers

- Marshmellows

- Fruit Loops

- Bananas

- Hershey Bars

- Paper

- Marker

- Paper Towels

The edah will split up into groups of 4. Each group will be given the list of materials above, and they need to build a spy gadget out of candy. They will also receive markers and paper. Their paper must include:

- Name of the gadget

- Specific purpose(s) of the gadget

- Examples of situations in which the gadget can be used

After about 20 minutes of candy gadget making, each group will set up their candy on display on a piece of paper towel. Then, there will be a 15-20 minute Candy convention, where chanichim can walk around to look at the different gadgets. At the end, each chanich will vote on the best gadget.

Edah Groups:

1. Yael Fischman, Aliza Krasnopoler, Simon Kirshenbaum, Josh Hauer
2. Tory Boles, Shoshana Liebowitz, Avi Wiederhorn, Noah Klugman
3. Aviva Albert, Maya Patt, Caleb Lodish, Ari Bernstein
4. Mia Winthrop, Becca Clement, Josh Garber, Max Klein,
5. Sadie Medros, Courtney Gesser, Jonah Winkleman, Cash Eck
6. Anne Mozer, Samantha Batutis, Jack Gold, Brandon Werbel,
7. Hadas Kabik, Isabelle Folkman, Isaac Trommer, Sam MacDonald
8. Talia Sporkin, Adi Finkelstein, Daniel Strunsky, Joshua Kelner
9. Dahlia Newman, Sophie Schnur, Charlie Fingerhut, Ethan Udler
10. Saydie Starr, Ariella Harris, Charlie Purdue, Jamin Weiss,
11. Kayla Elias, Ilana Brown, Jonah Adler, Andrew Jacobson,
12. Maya Katz, Merav Shapiro, Boaz Shames, Nadav Haas
13. Elianna Hart, Avery Schiff, Dagan Oshry, Elliot Bramson
14. Abigail Bieland, Coby Malkus, Elijah Pelton, Seth Fisch
15. Kelsey Lubliner, Becca Carp, Josh Azia, Max Schwartz
16. Noah Grabel, Ian Topall, Zara Ducker, Kate Messitte
17. Eitan Malkus, Remy Eidelman, Ariel Plevan, Elijah Arnowitz,

**Ultimate Spy Water Game:**

Location: Tzad Aleph Upper or Lower Migrash (preferably Upper)

Time: 12-1pm

Materials:

- 6 small trash cans

- 1 Large Trash can

- Hose and water

- Tons of small cups

- Packet of Scrambled Hebrew and English words

Announce at the beginning: The team that wins will get a head start in the afternoon

Each of the 6 groups will be assigned a small trash can. There will be a large central trash can in the middle of the migrash, with the 6 smaller trash cans in a circle surround it. The objective of the game is to have the least amount of water in your can at the end of the round.

We will play music for about 3 minutes, and during those 3 minutes each team can send people to dump water in the other buckets. After 3 minutes of water dumping, we will stop the music, and the teams will all have 3 minutes to unscramble the words. We will alternate between music/water dumping and no music/unscrambling for about 20-25 minutes. While the kids are unscrambling, the madrichim can move the trash cans closer together or farther away. At the very end of the game, the madrichim for each group will count up to see how many words each team unscrambled. Then, the number of words unscrambled = the number of cups of water you can dumb in another team’s bucket. Each team must pick **ONE** other team to dump water in their bucket (they cannot split up their cups between different teams).

The winning team with the least amount of water in their bucket at the end will get a head start during the apache in the afternoon.

**Apache**

Time: 4-4:45pm

Location: 6 different locations around camp

We begin at the Mirpeset and the madrichim tell a story.

Madrich: The doors of the chadar kitchen were locked on August 21st of last year and have not been opened since. There have been rumbles from deep inside, but no one has gone in and no one has come out. This past summer, it was raining and Kochavim had a chug in the Old Chadar and saw a light from inside the kitchen. The kochavimer ignored the light, but then a letter came out. Each group will now be receiving this letter.

Letter:

PLEASE DELIVER TO SHOAFIM 2017:

I cannot tell you who I am. All I can tell you is that I am a ghost and I have been living in old chadar kitchen for the past year. I have been waiting this whole year to come into contact with people who can save me. I have thought long and hard about it, and I have chosen you, Shoafim 2017 to crack the code to unlock the doors to the old chadar kitchen. You will have to complete a series of physical challenges, codes, and puzzles in order to take me out of here. If you complete them all, you will learn who I am which will unlock the doors. Be careful because you only have 45 minutes to complete all of the challenges. You must know that you cannot complete all of the challenges unless your entire group is present. Your first challenge starts at the Gaga Arena and you and your entire group may depart the mirpeset as soon as possible.

Thank you and good luck.

The chanichim will begin on the Mirpeset. They will travel to each location as a group, but all 6 groups will be at all six locations at once.

Location 1: Tzad Aleph Gaga Pit

Here the chanichim will be racing from the Gaga Pit all the way to the Bet Am Aleph. There will be madrichim stationed at both ends. Each team will receive squares of card board and they have to use them to get across the Migrash. Each team will receive one square less than the number of people they have and they have to cross the migrash without touching the ground. If someone touches the ground, they have to start again. Once they cross the migrash they will get their next clue.

Location 2: Tzad Aleph Agam

We will tape an area around the Agam. Each team will have puzzle colored puzzle pieces that they have to find in the area. Once they put all the pieces together, they will get their next clue.

Location 3: Medurah Pit by the Marp

Each team will stand in a line. The team will get to look at a piece of paper for 30 seconds. The paper will have different shapes, numbers, and words on it. After 30 seconds, the group will have one minute to write down as many things as they can remember. Then, they will get to look again for 20 seconds and then they will have another minute to write things down. And then 10 seconds, and another minute to write things down. When they are done, they will get their next clue.

Location 4: Churshah

There will be a maze set up in the chursha. Each team will have to complete the maze. Before they complete, each team has to pick 3 people who cannot talk, and 3 people who cannot see. Then, the team must complete the maze together. If someone opens their eyes or speaks who is not supposde to, the team has to start over. Once they complete the maze, they will get their next clue.

Location 5: Red Structure by the Old Chadar:

At this station, each team will receive a sheet of facts. They have to read the facts and determine what is truth and what is a lie. When they correctly guess all of the facts, they can receive their final clue to tell them where to go.

Scrambled Words:

PAGE 1-CAMP RELATED

ACMP

MAARH

MGAA

MYO TPSOR

BABHSAT

FOITF DDVIA

LLHHAAC

SIWRBONE

ORO

EILAPN TWROE

MGAHSRI

MEACANH

XSI GFALS

CAARDH OHLEC

FRAK

FTRZI

AROD

GCUH

MKLTEOA

RLSOO

PAGE 2- FOODS

SDOA

MCRNIOAA

ZIAPZ

CESEEH

SGEG

FUTIR

VGTBESLAEE

SLDAA

ECKA

SAATP

EIRC

TMTESOAO

SEMCCUUBR

Page 3-DESSERTS

YNCAD

EPI

SIWRBONE

CEI MECRA

SIOCOKE

EAOOCHCLT

CKCUCOAE

EAKC

GIDPUDN

OAEGLT

PAGE 4- PEOPLE IN CAMP

ALTAY RDEAKLNA

DVDAI TFOFI

EILCAR

YAATB

IBRAB BEGL

ACAMRI NMCLGIKA

MTREO

ALGO

PAGE 5- ROO SPORTS

RCOSCE

LATKABSEBL

RCKAT

SNETNI

LAYLOVLEBL

EBACSRBL

EAILUTMT

LATOSFBL

ENDAC

MSIW

**KEY FOR PAGE 1**

Camp

Ramah

Agam

Yom Sport

Shabbat

David Offit

Challah

Brownies

Roo

Alpine Tower

Rabbi Gelb

Migrash

Machane

Six Flags

Chadar Ochel

Kfar

Tzrif

Doar

Chug

Makolet

Rolos

**Key for Page 2**

Soda

Macaroni

Pizza

Cheese

Eggs

Fruit

Vegetables

Salad

Cake

Pasta

Rice

Tomatoes

Cucumbers

**KEY FOR PAGE 3**

Candy

Pie

Brownies

Ice Cream

Cookies

Chocolate

Cupcakes

Cake

Pudding

Gelato

**KEY FOR PAGE 4**

Talya Kalendar

David Offit

Claire

Batya

Rabbi Gelb

Marcia Glickman

Rotem

Olga

**Key for Page 5**

Soccer

Basketball

Track

Tennis

Volleyball

Scrabble

Ultimate

Softball

Dance

Swim

To do list:

* Make stuff for the Apache
  + All 5 stations
* Make codes for each team at the end of station on
* Make key for last station→ go to old chadar kitchen
* Make codes for 5th station
* Make and print facts for last apache station

**Schedule for Yom Meyuchad:**

10-11:20 Training

1. Obstacle Course- have to set up
2. ID/Badge Making-
3. Senses
4. Invisible Ink
5. Cypher Wheel and Coding→ Have to decipher code from last group, and come up with new code for the next group.
6. Rebus puzzles and riddles

11:20 -12: Candy Gadget Convention- read groups

12-1: water game- need 7 small buckets and giant bucket

1-3:15pm: Lunch and Menucha

3:15-4: spy learning

4-4:45 Giant Apache

4:45-5:05 Ice Cream Party on Tzad Bet

5:20-5:45: Awards Ceremony for the first mission

5:45-6:35 showers

6:45: Dinner

Peulat Erev: Watching Spy Kids

CONGRATULATIONS SHOAFIM 2017!!!

YOU HAVE SUCCESSFULLY COMPLETED ALL OF THE CHALLENGES AND TASKS AND YOU HAVE FOUND ME HERE.

MY NAME IS RABBI MOSHE YEHOSHUA YITZCHAK BEN MAIMO V’RACHEL. I AM RABBI GELB’S GREAT GREAT GREAT GREAT GREAT GRANDFATHER/ZEYDE.

THANK YOU FOR HELPING ME ESCAPE SO THAT I CAN WATCH OVER MY FAMILY AT CAMP!

FOR ALL OF YOUR HARD WORK,YOUR REWARD IS AN ICE CREAM PARTY IN THE CHADAR OCHEL WHICH BEGINS NOW!

**LIE DETECTOR**

Avocados are poisonous to birds

Otters sleep holding hands

Barbie’s full name is Barbara Milicent Roberts

Beavers can swim half a mile under water on one gulp of air

Cats cannot taste sweet things

**Giraff’s tongues are as long as their big toe**

Clinophobia is the fear of beds

Coffee beans are fruit pits

**Michael Phelps swims as fast as a shark**

In the average lifetime, a person will walk the equivalent of five times the equator

Cats sleep 16 to 18 hours

The most common name in the world is Muhammed

**The most ancient coin dating back to 183 BCE had a lama on it**

Elephants are the only mammal that cannot jump

Children grow faster in the springtime

On average, there are 178 sesame seeds on each McDonald’s Big Mac bun

**Wasabi is named after the oldest Japanese emperor’s dog whose name was Wasabi Chan**

The average person spends about 2 years on the phone