

SOL 2009

7-14-09

Yom SpyKids/Yom Communication

8:45 Breakfast
9:30 T'filot
10:15 Telephone/Intro
10:45 3 Station Rotation: Lighthouse, Torah Time (Charades), Make a Spy Gadget
11:45 The Ground is Lava
12:15 Change into bathing suits or clothes they don't mind getting dirty
12:25 Twister
Clean Up/Waterfight
1:00 Lunch/Menucha
2:30 Discussion
2:50 5 on 5 half court Basketball
3:20 Human Foosball
4:00 Apache Relay
5:00 Nikayon/Shower/Laundry
6:30 Dinner
7:30 Peulat Erev

10:15 Telephone -- migrash outside bunk 26 (bunk 26)

Get in a line sitting by bunk and draw a picture that we show to them on each other's backs until it gets to the first person who draws it on a sheet of paper. Then we compare our drawings to the camper's drawing. Repeat 3 times and switch up the order.

Need paper and markers and 3-4 drawings.

Next play an actual game of telephone while they are in the line where we give them three phrases having to do with spies or Berkshires. See what they all end up with. The last phrase we give each bunk a different word :hayom, yom, spy, kids. We ask each bunk to say their word and when they figure out the yom, the skit starts.

Counselors should sit with their bunks and play with them.

10:45 3 Station Rotation -- upper migrash (mirpesset?)

Lighthouse: Judy and Ben.C. -- leadership v. following

Directions will be given out along with candy. Judy and Ben should bring a few long sleeve shirts with them as blindfolds.

Prompt: training to work together as spies

Torah Time(charades): Noah G. and Evan -- making yourself clear

Scenarios from the torah will be given out and about three campers should act them out at a time using the props. You can divide up the bunk and make it a competition if you want.

Prompt: learning to communicate w/o words in case the room is bugged

Make a spy gadget: Mira and Hannah -- listening

Directions on how to make the spy glasses will be given to the counselors to read to the campers. Campers should sit in a circle on the floor

facing outward (so they can't see what their peers are making) and be given the food and should be instructed not to touch it or look at what their friends are making. They will not be told what to make. The counselors will read the instructions and the campers have to put the food in the correct orientation. Say the bracha before you eat.

Prompt: spies need equipment; how to build a spy gadget

After they are done making the object: This is top secret evidence so you must eat it to destroy the evidence.

11:45 The Ground is Lava – basketball courts (beit am)

Set up 6 lanes to the center circle. Divide each bunk by tops and bottoms.

Each group's goal is to get every member to the center only using the two milk crates provided without stepping off and while picking up pieces of the story on the way. If they step on the lava, they have to start over.

Once they bring all the pieces to the center, the entire edah has to put the story in order.

Your goal is to have your entire team use the milk-crates to reach the high ground and pick up puzzle pieces along the way in order to complete the puzzle so as not to be consumed by lava. If you touch the ground outside of the prescribed safe area, which is the high ground, YOU DIE OF LAVA!!! Listen for more instructions once the puzzle is complete.

Prompt: Your first mission: found a shredded document, strewn across a mind field. Need to pick up papers to put it back together to find out what the document is so we know what they are planning.

Counselors need to monitor the process to make sure that no one gets hurt if they fall off or gets pushed off.

Transition prompt: We've seen this document before and we found that there is a Berkshires spy training base right here in Camp Ramah in Palmer. So your next mission is to infiltrate this base. Everyone go back to your bunks and get into your spy clothes, i.e. bathing suits and clothes that can get stained and meet back at the moadon in 10 minutes.

12:25 Twister -- moadon outside breakfast (mirpesset)

Edah wide twister on 3 boards of twister using plates of paint. (4*7/8)

Object of the game is to see which bunk stays up the longest.

We will teach them the Hebrew words and only call out the "code" in

Hebrew so no one else will know what we are saying.

Will hose campers off after they are all messy and potentially start a waterfight.

Prompt: We have found the enemy base, but it is hidden by some cool technology and the only way to get in is to press the right code by pressing the buttons.

Counselors should be judges and can play if they want.

Intro Prompts

Telephone:

The Yom Meyuchad that was planned was canceled because there are people from Berkshires at camp that are trying to sabotage Yom Berkshires so we can tell you what we are doing today, we have to make sure you are trustworthy. We are going to do a few activities to make sure you are trustworthy and you pay attention to each other.

Whisper: anu palmer

Last one is really important so listen carefully. Tell each bunk a different word: Hayom yom spy kids.

Rotation:

Now we will have some spy training to fight against Berkshires.

Lighthouse: training to work together as spies

Charades: learning to communicate w/o words in case the room is bugged

Spy Gadget: need equipment

This is top secret evidence so they must eat it to destroy the evidence

The Ground is Lava:

Your first mission: found a shredded document, strewn across a mind field.

Need to pick up papers to put it back together to find out what the document is so we know what they are planning.

We've seen this document before and we found that there is a Berkshires spy training base right here in Camp Ramah in Palmer. So your next mission is to infiltrate this base. Everyone go back to your bunks and get into your spy clothes, i.e. bathing suits and clothes that can get stained and meet back at the moadon in 10 minutes.

Twister:

We have found the enemy base, but it is hidden by some cool technology and the only way to get in is to press the right code by pressing the buttons.

APACHI SIGN-UP SHEET

Yom Meyuchad

(1) 3 campers to leapfrog from our meadow to Ed's house.

Camper names: Sarah + Rebecca + Alexa

* (2) 2 campers to put the Hebrew alphabet in order - backwards.

Camper names: ~~Renee~~ Emira + Hannah

(3) 2 campers to make a rap at the swingset (joining the 2 campers who did the alphabet*). Tori + Veronica

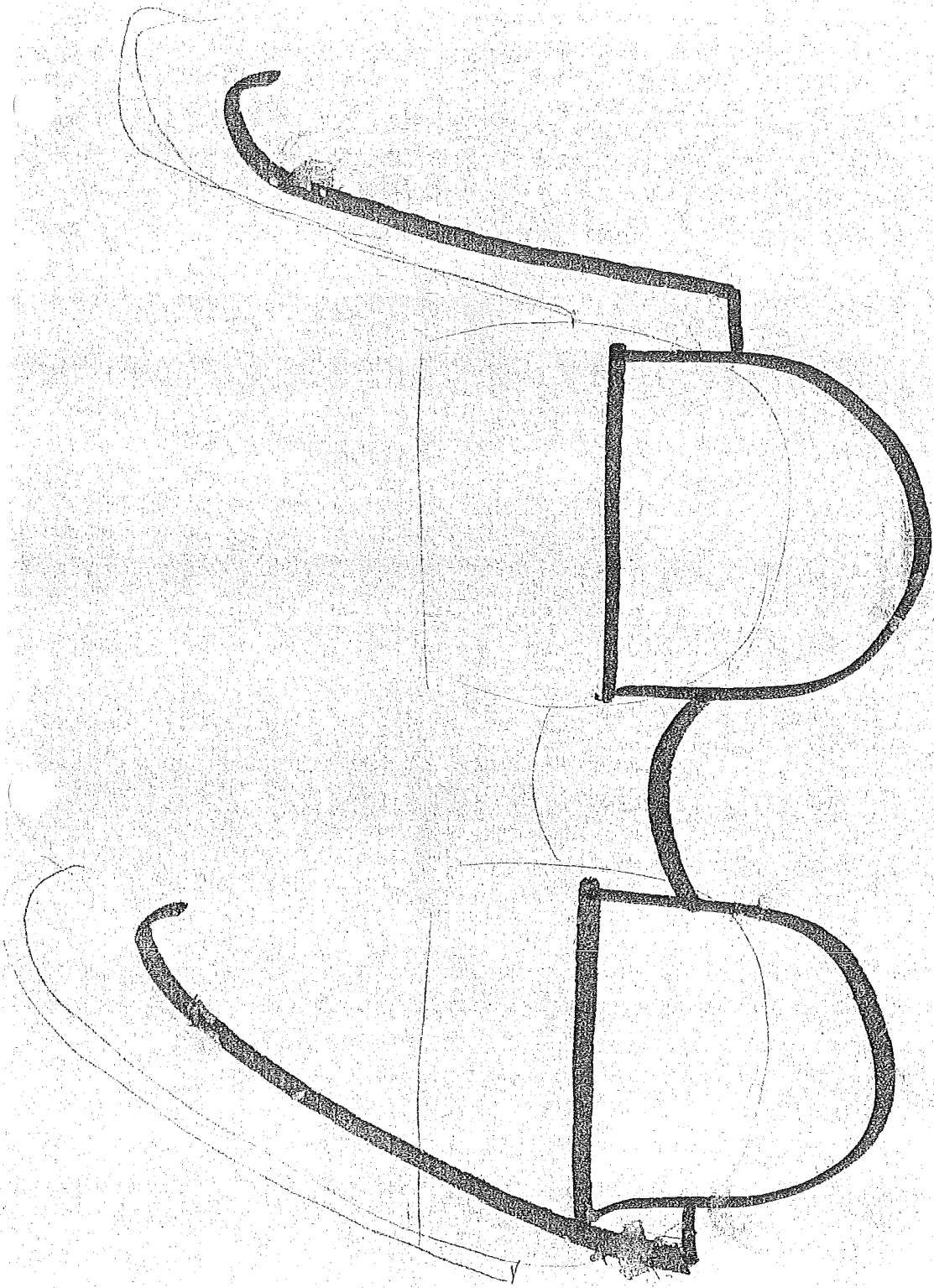
Camper names:

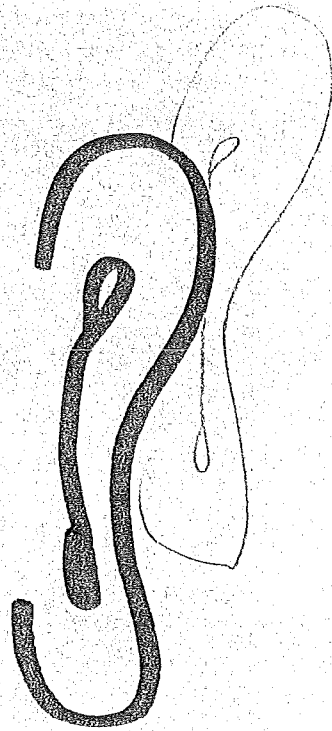
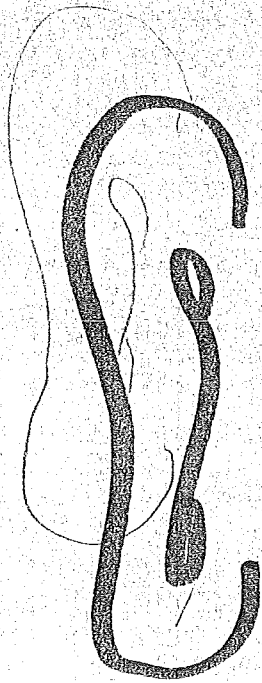
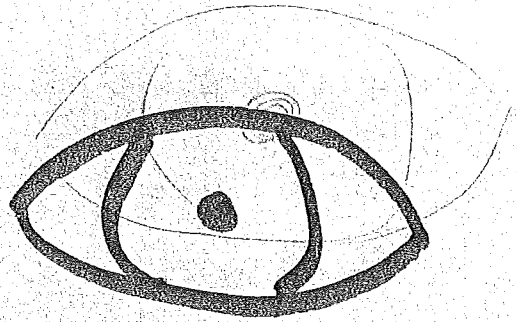
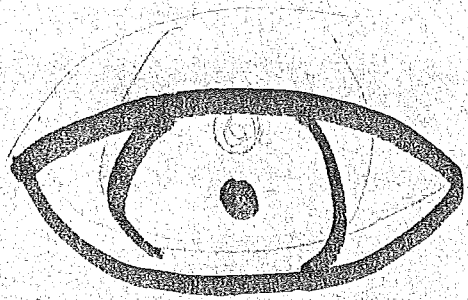
(4) 1 camper to make a half-court shot at the basketball court.

Camper name: Kitty

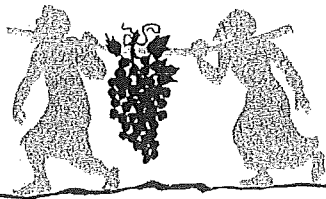
(5) Campers (2 or 3, depending on bunk size) who have not yet participated to direct their team in making a human pyramid in front of the meadow ilahot.

Camper names: Ari + Sole + Kayla





Spies To Canaan



The Children of Israel had reached the wilderness of Paran. Just beyond the mountains lay their Promised Land.

"Is it really a land of milk and honey?" the people wondered.

"We must send scouts to find out," said Moses. Then he called the men of Israel together.

"There must be one scout from each tribe," he said. "There will be much danger. Who will offer to go?"

"I will go!" cried a young man named Joshua.

Then another young man spoke, and another, until at last there was a scout from each tribe.

The next morning, Moses said to the scouts:

"Go southward through the mountains into the Land of Canaan. Find out how many people live there and what they are like. When you return, bring back some of the fruit of the land."

The scouts started on their journey. After many weary days, they came to a pass in the mountains. Below them was a beautiful green valley:

*Purple grapes and golden grain
Grew upon the grassy plain.*

*Pastures green, and cities grand!
This must be the Promised Land!*

"Let us go down and see what it is like," said Joshua. But when they reached the cities, they found guards outside, and the spies were cautious about entering.

"The people all look like giants!" said one of the spies.

"Let us go back!" said another. The spies picked some figs and a huge stalk of grapes and pomegranates to take back to Moses. When they returned to their camp in the wilderness, the people said:

"Is it really a land of milk and honey?"

"Yes, but the people are like giants," said one of the spies. "They would kill us if we went into the land!"

"But we have lived our lives in the desert," said Joshua. "We are braver and stronger than they!"

But the people were afraid.

"Why did you bring us from our homes in Egypt?" they cried to Moses. "Now we will be killed by giants!"

"Silence!" cried Moses. "This land is not for you! You are not brave enough! For forty years more you must wander in the wilderness. You will never see the Promised Land. But your children will have courage! They will come back and march into the Promised Land without you!"

And so began forty years of wandering for the Children of Israel.

